

little languages

lecture 17:

git merging

Start-up the VM!
No lecture directory today.

Workflows

- Different teams will have different workflows for organizing repositories
- Rules will inform:
 - When and why should you establish a branch?
 - When are you allowed to merge a branch back in?
 - How do you *release* a version of a project?
 - How do you *catch up* a repository?
- Often in organizations these rules will be influenced by:
 - Are you passing all tests?
 - Have you done a code review?
 - Will your branch merge cleanly?
- Today we'll explore the most important skill in these workflows: merging.
 - For the full story on how large teams operate, read more here:
 - <https://nvie.com/posts/a-successful-git-branching-model/>

Starting a new **git** Repository

1. Make a directory for your project:

```
cd $HOME
```

```
mkdir git-workflow
```

```
cd git-workflow
```

2. Initialize the git repository:

```
git init
```

3. Setting up the project on GitHub, too?

```
git remote add origin git@github.com:<UserName>/<Repository>.git
```

Follow-along: Initial Commits

- Let's establish a file named lyrics.txt
- For the first commit, we'll add the line: *Is this the real life*
 - Commit message: *Start of a great song.*
- For the second commit, we'll add the line: *Is this just fantasy*
 - Commit message: *More of the song.*

Commit Aliases

- HEAD - the current commit you have checked out
- HEAD^ - the parent of HEAD
- HEAD~N - the Nth ancestor of HEAD
 - HEAD~1 is the same as HEAD^
 - HEAD~2 is the grandparent of HEAD
- See last 10 commits:
`git log --oneline --graph HEAD~10..`

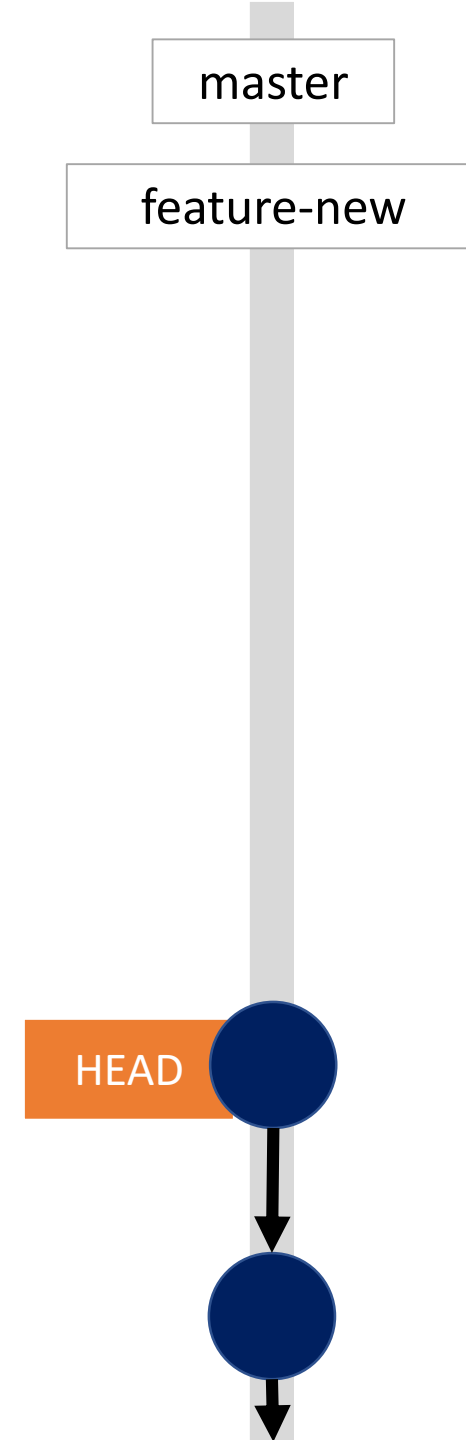
Branches

- Commonly you'll use feature branches
 - Working on a new feature? Establish a branch!
- To create a branch, in two steps:

```
git branch feature-new  
git checkout feature-new
```
- These steps are usually combined:

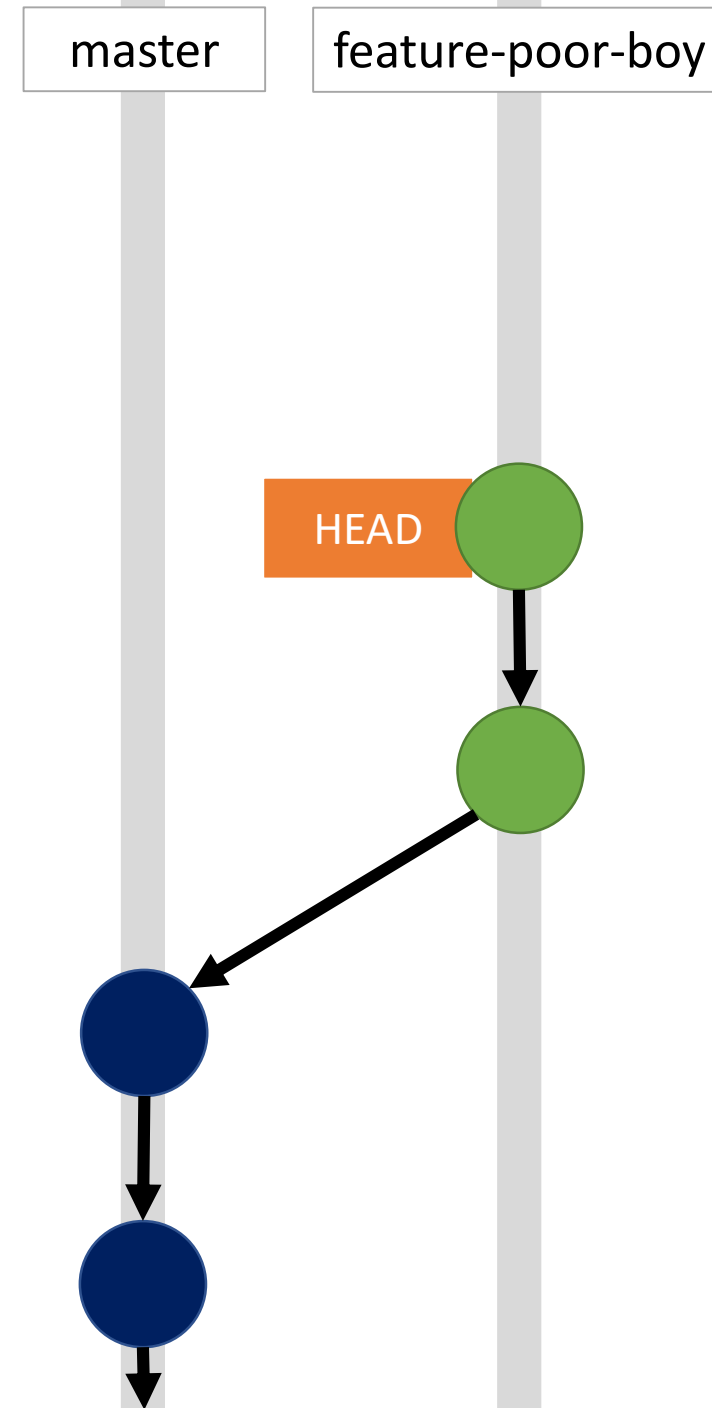
```
git checkout -b feature-new
```
- Confirm branch checked out:

```
git branch
```
- Remember, a branch is just a pointer to a commit. So a new branch doesn't diverge until commit(s) are made.



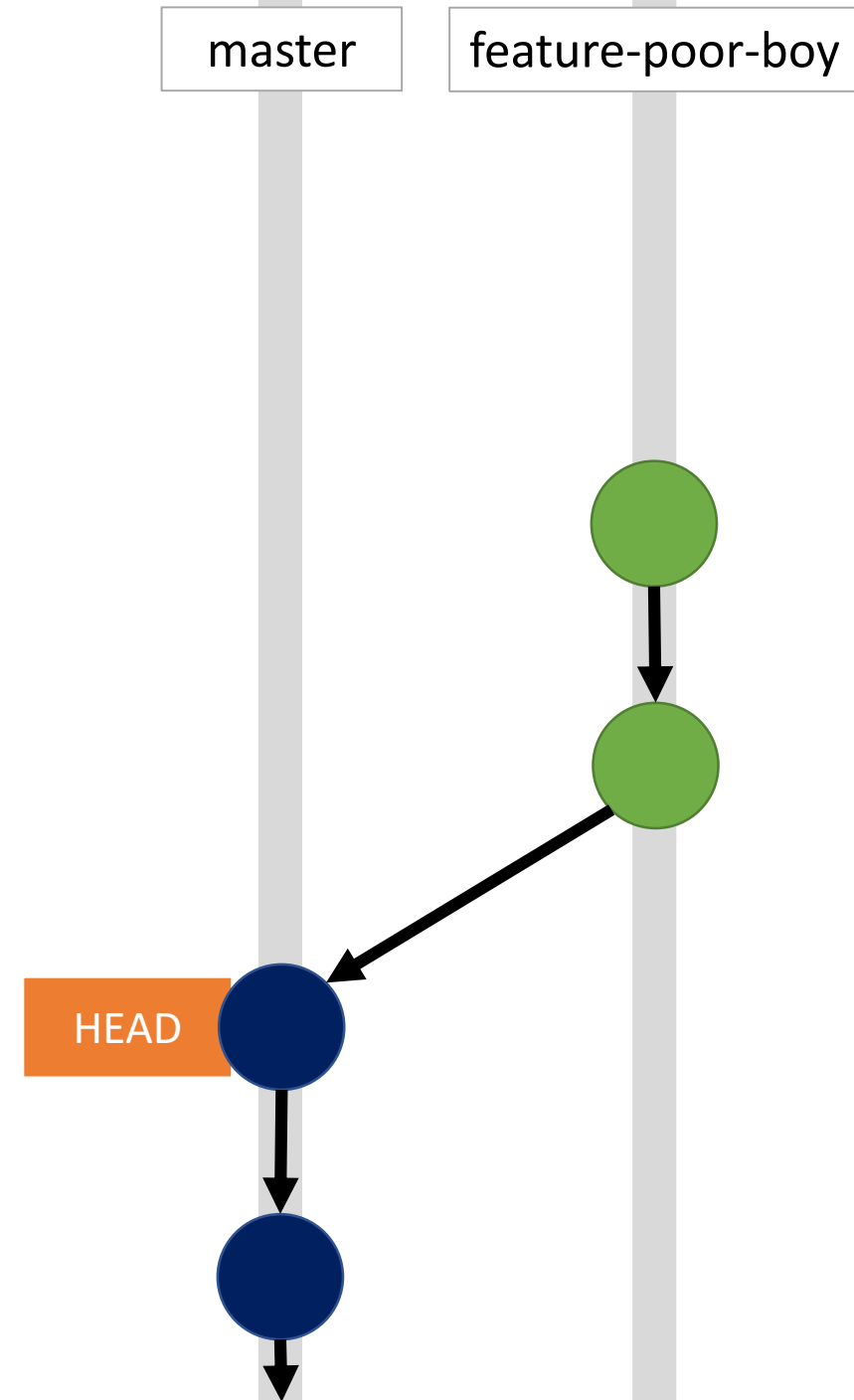
Branches: Follow-along

- Let's establish a branch for a new verse
 - `git checkout -b feature-poor-boy`
1. Add the following line to lyrics.txt:
I'm just a poor boy
 2. Make a commit with the message:
Starting the great poor boy verse.
 3. Add the following line to lyrics.txt:
and nobody loves me
 4. Make a commit with the message:
It keeps getting better.



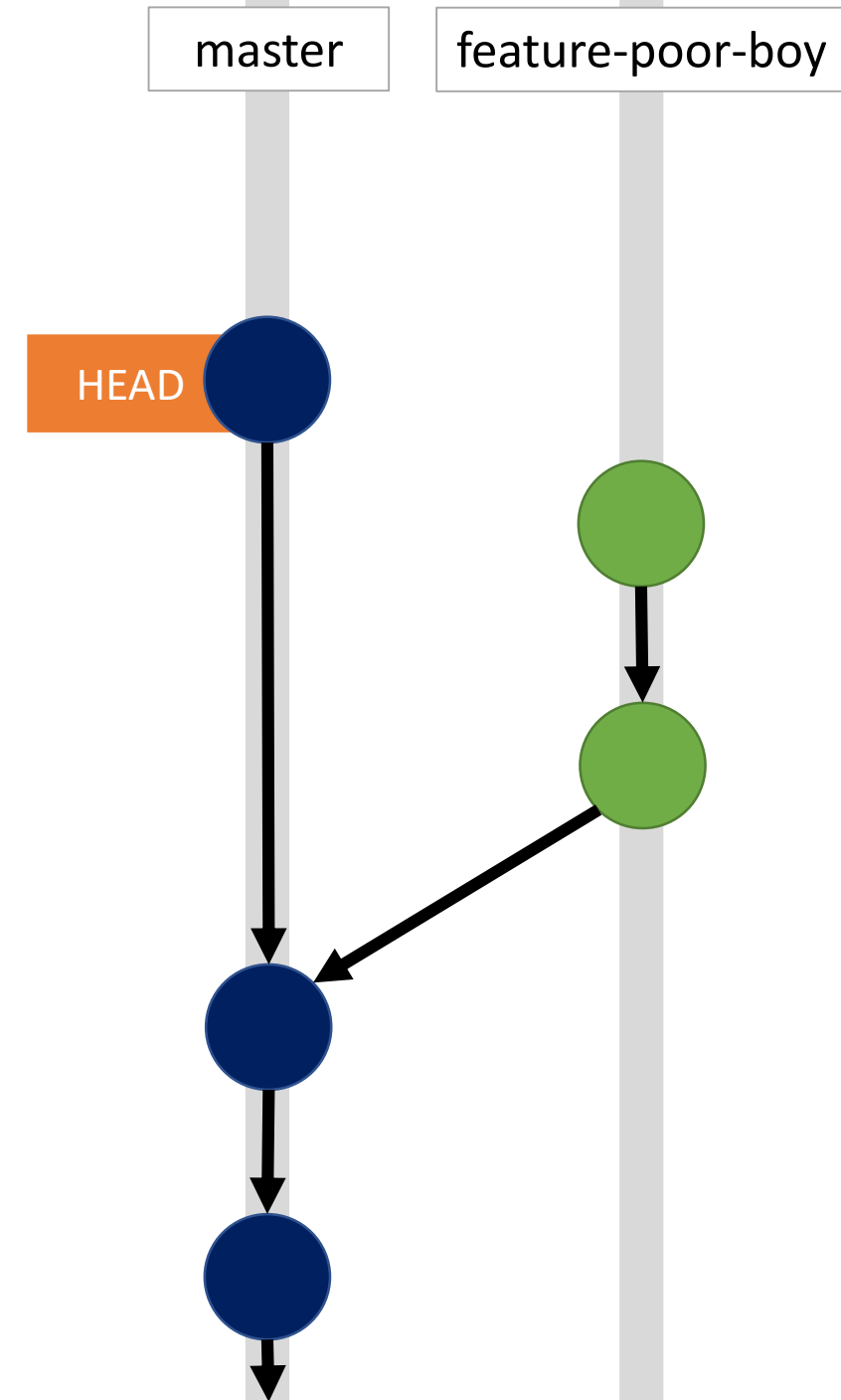
Branches: Changing Branches

- To change to a different branch, check it out:
`git checkout master`
- This changes the files in your working directory to exactly match their contents of the branch (commit) checked out.
- If there were uncommitted changes you would risk losing in this process, git would require you to deal with them first.



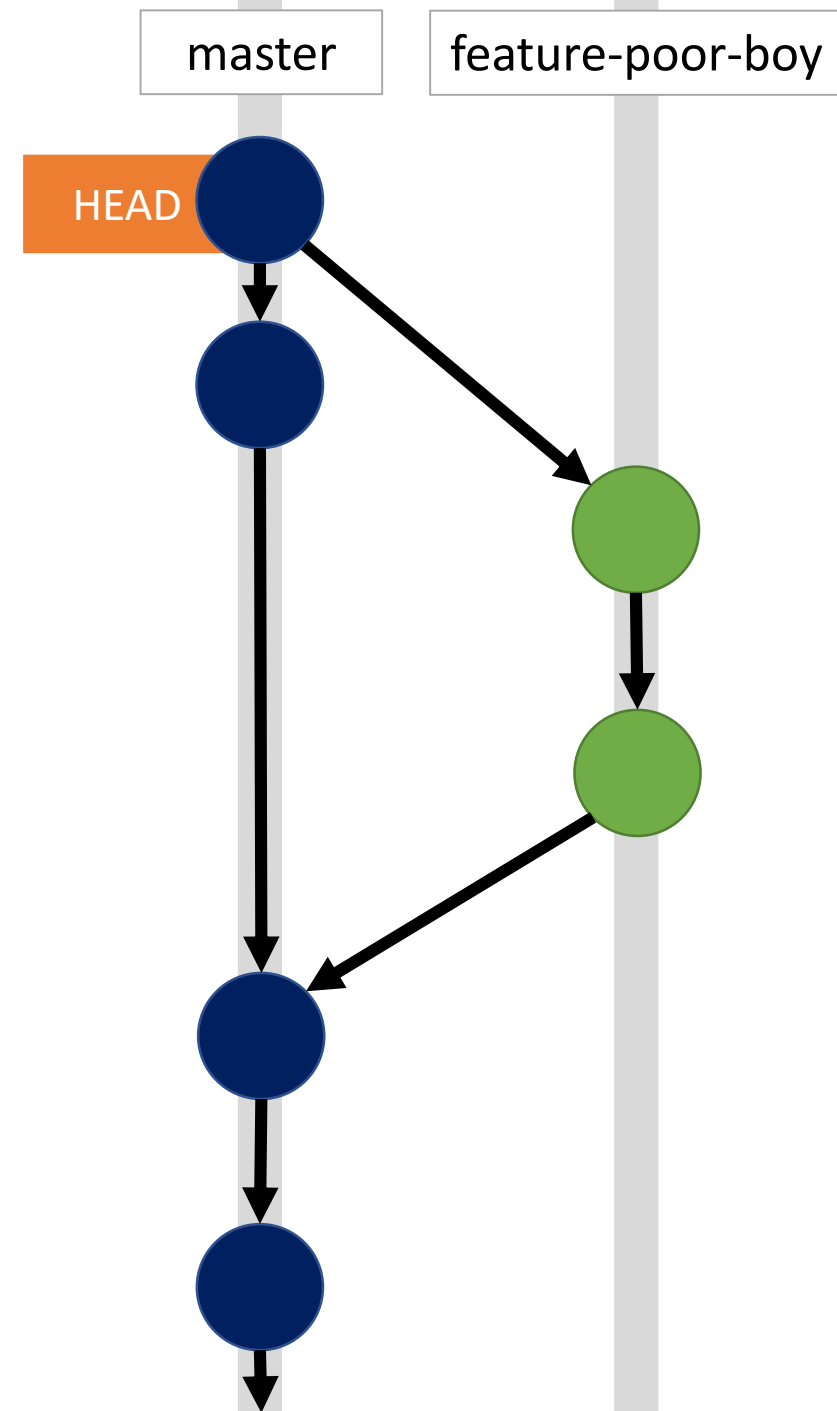
Divergent Histories

- Let's add another commit to master.
- Add another line to the first verse:
Caught in a landslide
- Add a commit with the message:
This song is getting good
- Notice now our histories are divergent!
 - Visualize: `git log --oneline --graph --all`
 - This happens frequently in team projects. Team members make progress and the project advances while you're working on a feature.



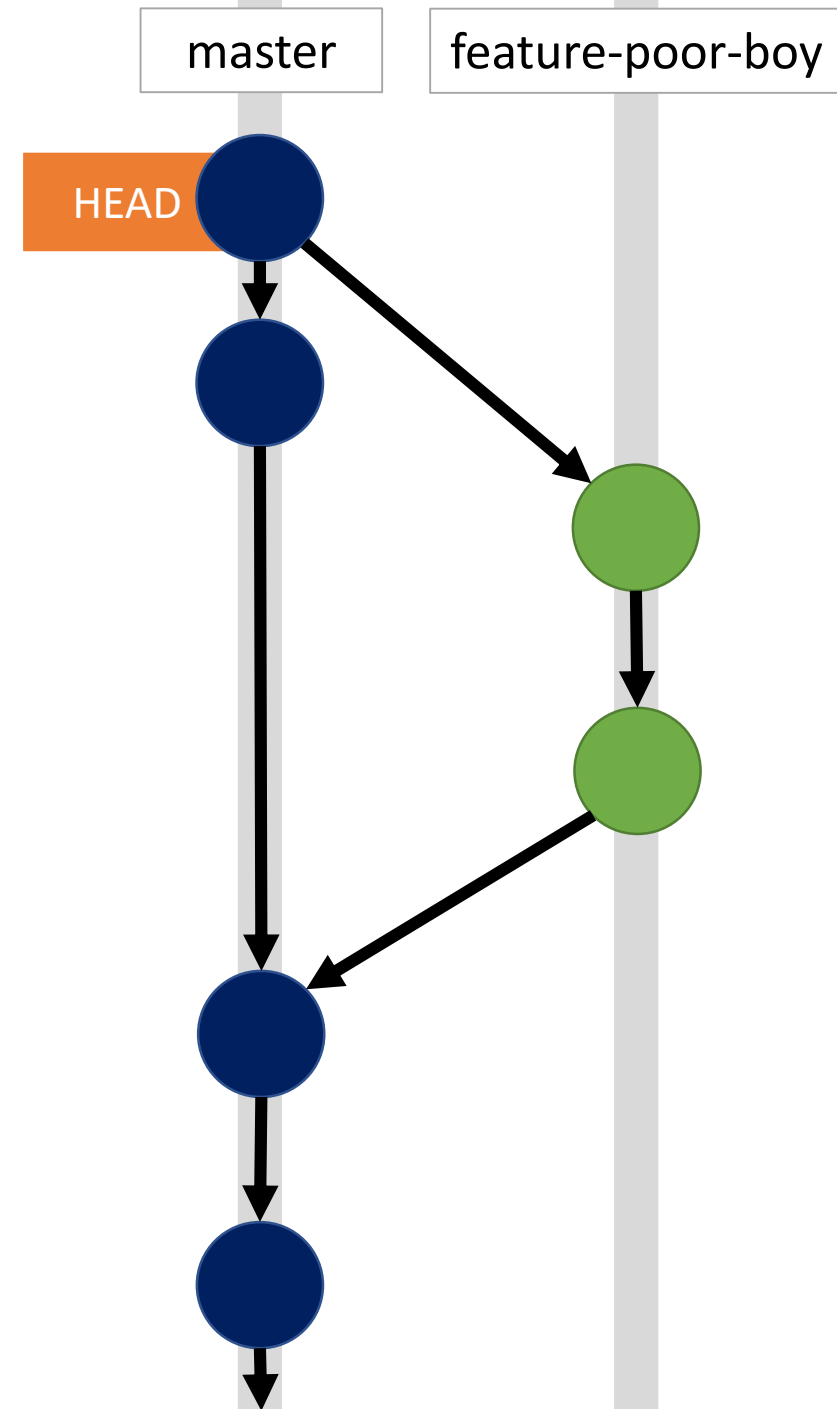
Merging Feature Branches

- When merging feature branches it's a best practice to establish a "merge commit"
 - In doing so, the presence of the feature branch's commits *separate* from the master branch's is retained.
- In cases like the one we're in it's unavoidable.
- In other cases, as shown in a previous lecture, when there are no commits on the branch you're merging into (master), *fast-forwarding* avoids a merge commit.
 - Fast-forwarding makes it look as though intermediate commits were all a part of the master branch.
- To merge, checkout the branch you're merging into, then:
`git merge --no-ff feature-poor-boy`



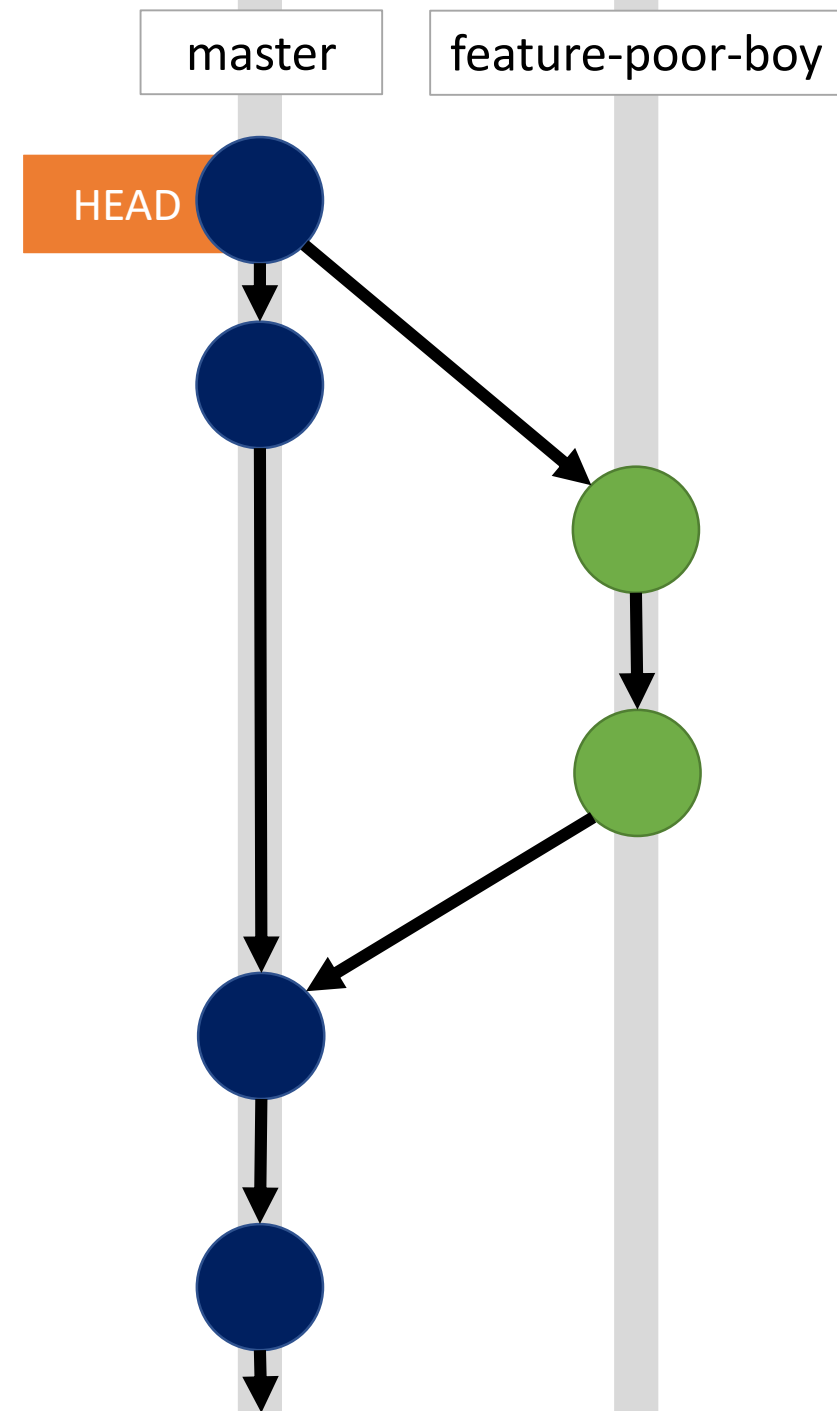
Merge Commits

- Notice a merge commit has two parents!
- Even though git has "branches" commit histories are not usually trees, they're graphs.
- More specifically, git repositories are
 - *directed*
 - each commit points to parent(s)
 - parents do not have references to children
 - *acyclic*
 - you cannot create a self-referential or cyclical history
 - there is a path from the current commit back to the start of the project
 - *graphs*



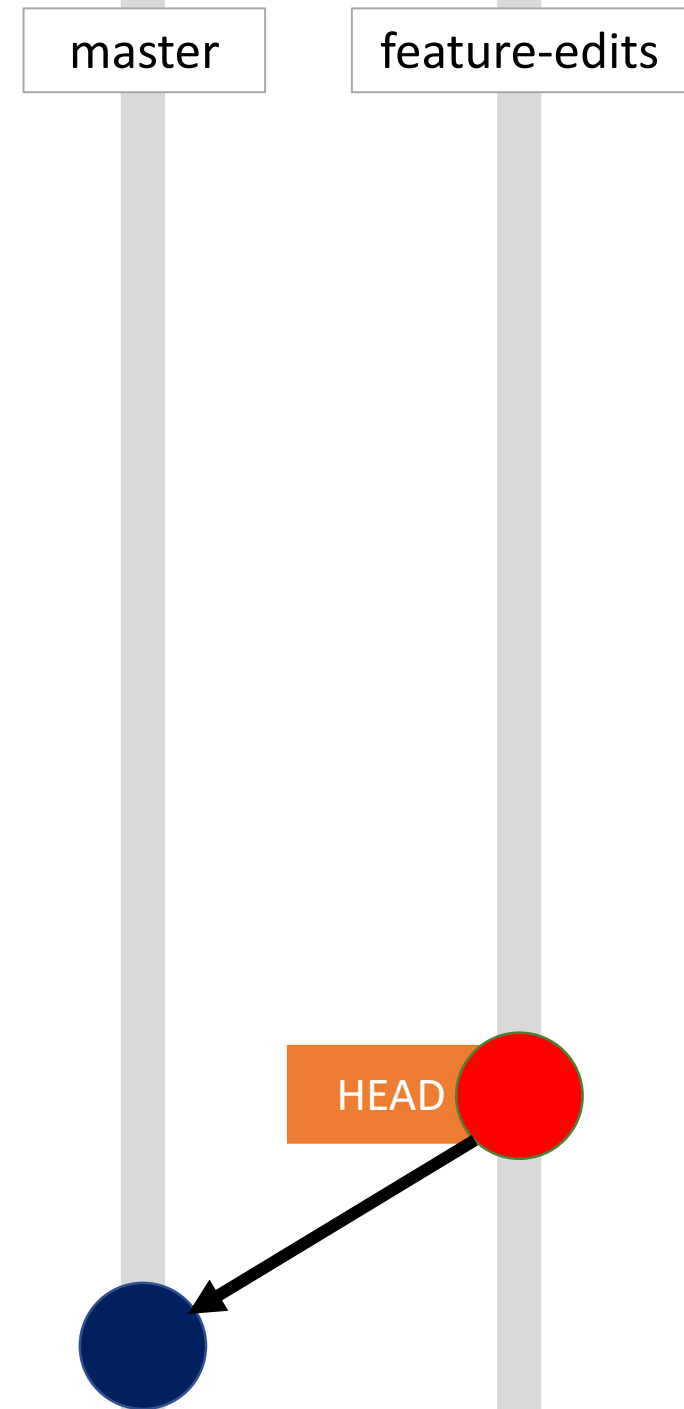
Conflicts

- What happens when two branches have modified the same parts of a file in divergent commits and you attempt to merge the branches?
- A conflict!
- Let's make one...



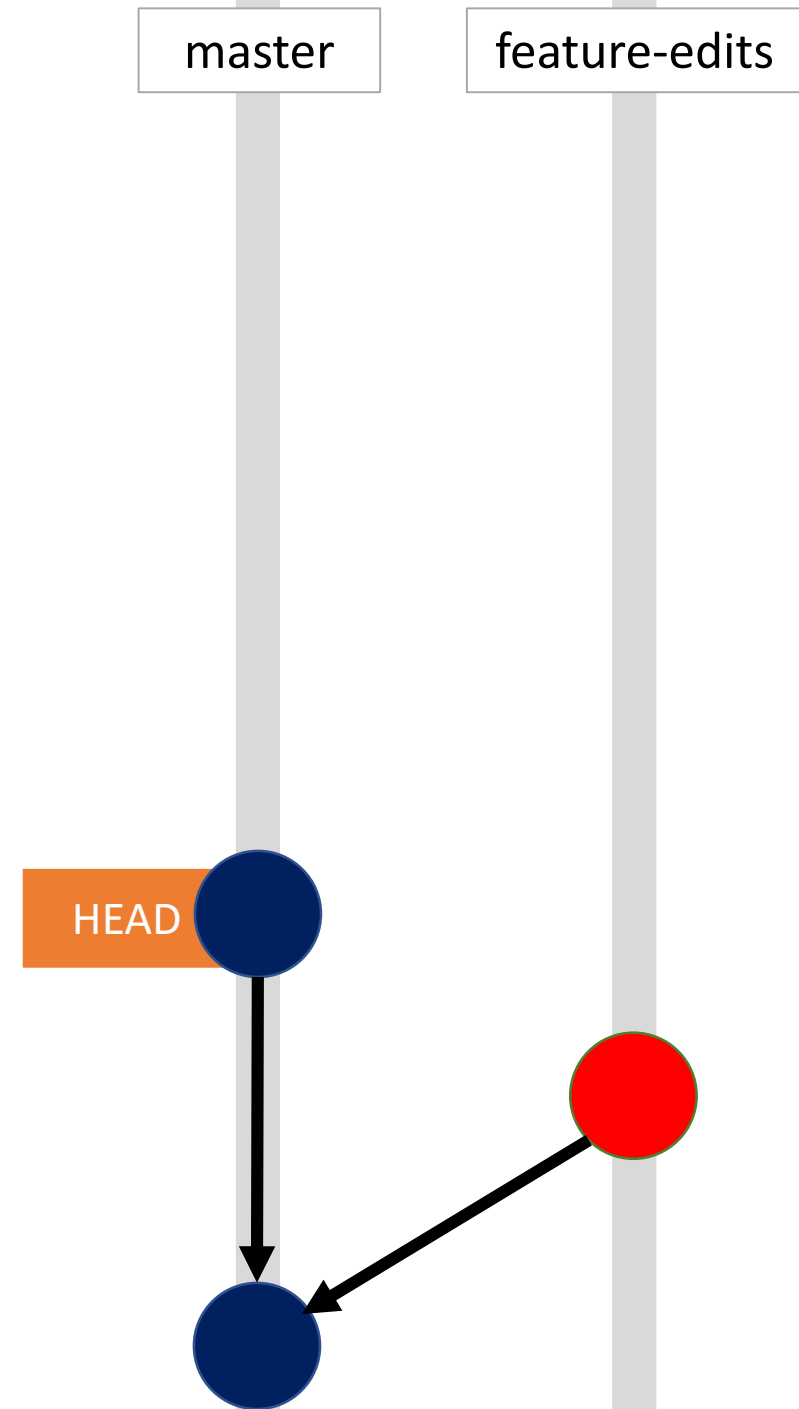
Creating a conflict (1/3)

- Let's create and checkout a new branch:
`git checkout -b feature-edits`
- Let's add a question mark to the first two lines:
 - Is this the real life?
 - Is this just fantasy?
- Make a commit with message:
 - `git commit -m 'Add question marks'`



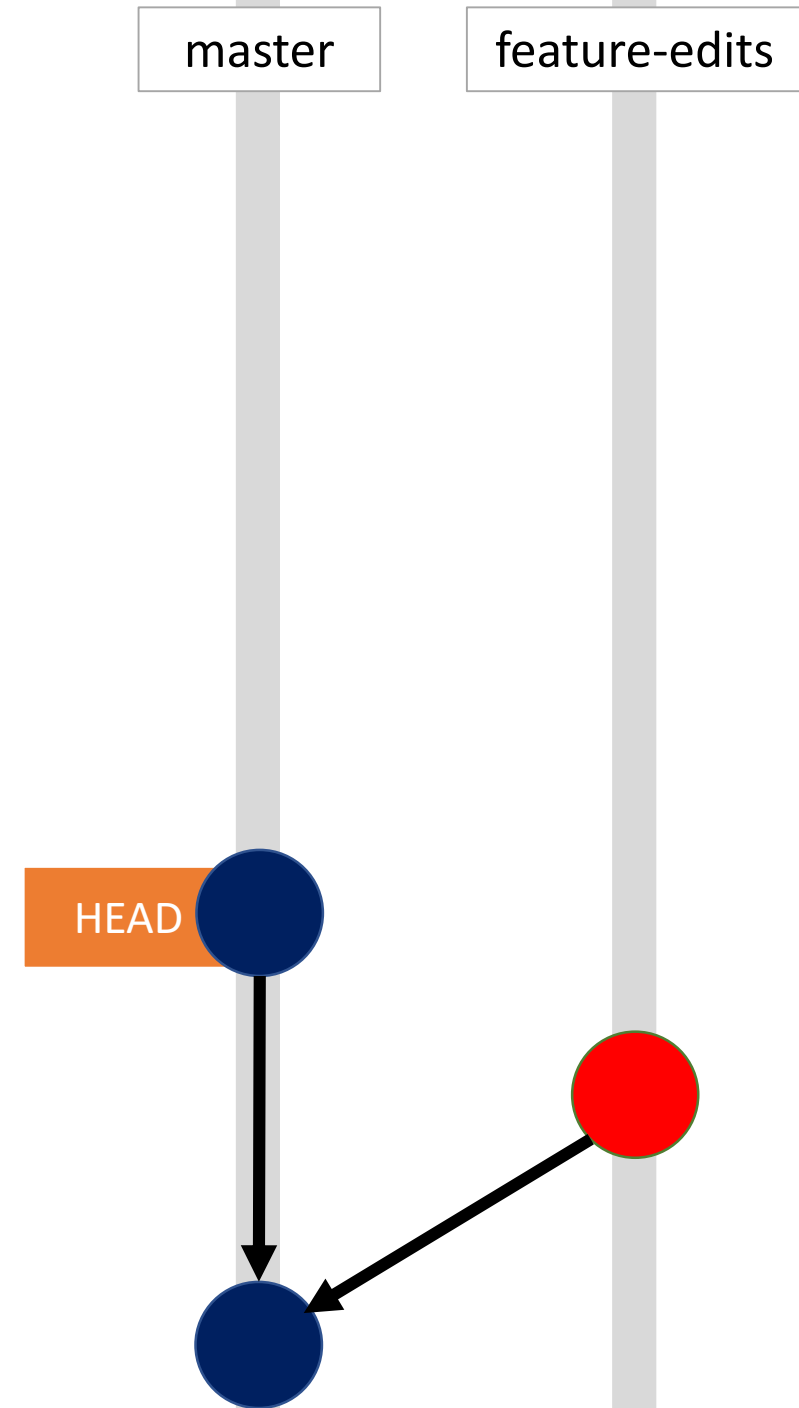
Creating a conflict (2/3)

- Let's switch back over to master
`git checkout master`
- Let's make the first two lines a single line:
 - Is this the real life / Is this just fantasy
- Make a commit with message:
`git commit -m 'Yas Queen'`



Creating a conflict (2/3)

- Now let's merge edits onto master
`git merge --no-ff edits`
- Uh oh...
 - Auto-merging lyrics.txt
 - CONFLICT (content): Merge conflict in lyrics.txt
 - Automatic merge failed; fix conflicts and then commit the result.
- To see which files conflict, check status:
`git status`



Merging with Conflicts

- Two options:
 1. Abort Merge - **git merge --abort**
 2. Fix Conflict and Make Commit
- Opening lyrics.txt, you'll see the conflicting lines:

```
1 <<<<<< HEAD
2 Is this the real life / Is this just fantasy   master
3 =====
4 Is this the real life?   feature-edits
5 Is this just fantasy?
6 >>>>>> feature-edits
7 Caught in a landslide
```

- You decide what to keep and what to delete, make the changes, & save.
- Add the conflicting file to stage, make a commit, and you're merged!

Next Problem Set Series: **grep**

- For the next problem set you can choose to work solo *or* in pairs.
 - No groups larger than 2 will be permitted.
 - We encourage pairs but will require substantive contributions from both of you!
- Sequence:
 1. Tokenize and Parse a Regular Expression to print its Expr Tree
 2. Read in files line-by-line and (initially) print them to the screen
 3. Construct a non-deterministic finite state machine (NFA) from the Expr Tree
 4. Simulate the NFA by feeding it lines of text and printing lines with a match
- There will be much less hand-holding this sequence. You will be responsible for establishing the architecture of the program (being informed by the structure used in bc/dc is totally ok, but they're not solving the same problems).